



## Community Update on Ongoing Projects and Repairs

We would like to provide an update on several ongoing issues and projects in the community. Below is a detailed summary of current progress and next steps:

### **1. Streetlights**

There are two separate control boxes for streetlights—one for the Pulte area and one for the Ashton Woods and Mattamy locations. Due to the recent damage where several poles were knocked down, many wires are exposed, and the power to these lights was turned off for safety reasons. We have been in discussions with our electrician, and as new poles are installed, the lights will be reconnected.

The replacement poles, shields, base plates, and lights have been ordered, and payment has been received from the builders. While we are unable to provide an exact timeline due to the holiday season, the work may take up to four to five weeks, assuming no further disruptions to the supply chain.

### **2. Samuel & Hunnicut Condor Cameras**

The security camera located near the Ashton model was previously powered by the Ashton model's electrical source. Since the power was disconnected, we have arranged an alternative power supply. An underground bore has been run from the transformer box to the camera pole. The electrician is currently awaiting approval from the electric company. Once approved, a pedestal will be installed, and the camera will be fully operational. As for the Hunnicut side, that camera is active and online.

Both license plate flock camera readers are working properly monitoring in coming traffic to the community.

### **3. Hunnicut Exit Gate**

The exit gate repair cost was covered by the truck's insurance company. The damaged rock column has been repaired, and a new gate is being fabricated to meet the required specifications. These gates are custom-made and not stock items due to varying entrance sizes. The necessary stock poles and standard electronic parts have been ordered.

For reference, when the Samuel entrance gate was damaged by a truck, it took approximately five weeks for the gate to be fabricated, powder-coated, and installed. We estimate installation week of the 25<sup>th</sup>.



#### **4. Work Between Ashton Woods and Mattamy Row Homes**

The drain at the end of the buildings requires flushing, which Mattamy is scheduled to have completed. Builders are currently researching options to avoid having a retaining wall and iron fencing.

#### **5. Street Sign Installation**

All signs have been set and vendor is scheduled next week to be cement set all signs in the community.

#### **6. Grade Work**

Ashton wood contractor is preparing to make the final grade finishing up tomorrow. Will reinstalling sod and Friday as well with new irrigation system.

#### **7. Sidewalk Repairs**

Ashton Woods have completed repairing the sidewalks at the corner of Donnelly and Nicola. Additionally, they have repaired all the sidewalks in front of the homes between Laburnum and Edgeware that were damaged by the Sky Trac.

#### **8. Gate Opening & Closing Schedule**

We are aware that the gates have not been closing according to their scheduled times. To resolve this, a technician will be on-site to implement the necessary software adjustments and mechanical repairs. In addition, to address this ongoing issue, we are planning to discontinue the daytime opening schedule. Prior to making this change, we will issue a formal notice to the community and builders, outlining the revised schedule, the effective start date, and instructions to ensure all residents have the correct access credentials.

We hope this update provides clarity regarding the various ongoing repairs and improvements. With most contractors now off-site, we are optimistic that we can move forward with the remaining work. Please know that we are committed to maintaining the appearance and safety of Tenison Village and are working diligently to ensure that the builders are held accountable for repairing any damage they have caused.

Thank you for your continued patience and understanding as we work through these projects.